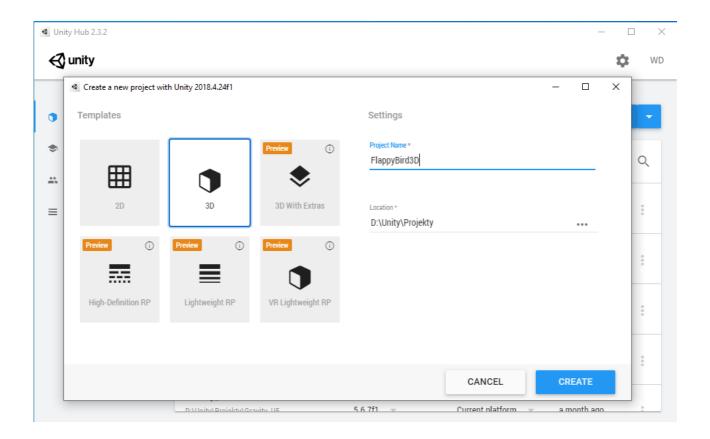
# Manual: Flappy Bird 3D Full Game uScript

Instalation:

Youtube Video Instalation: <a href="https://youtu.be/0rFUF9qDGn8">https://youtu.be/0rFUF9qDGn8</a>

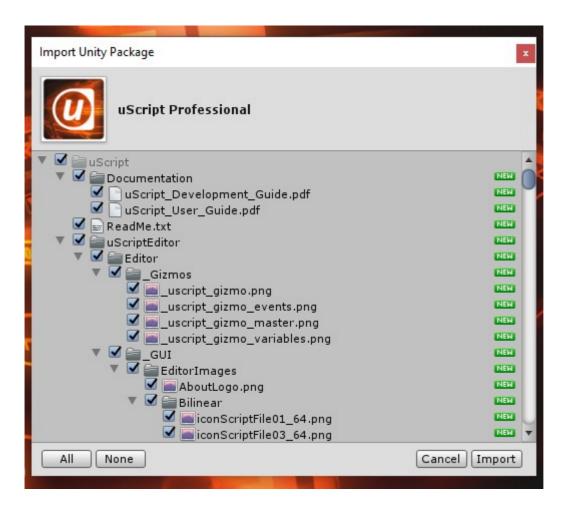
## 1. Create a new 3D project in Unity 2018.4 LTS



#### 2. Import uScript (Professional or Personal)

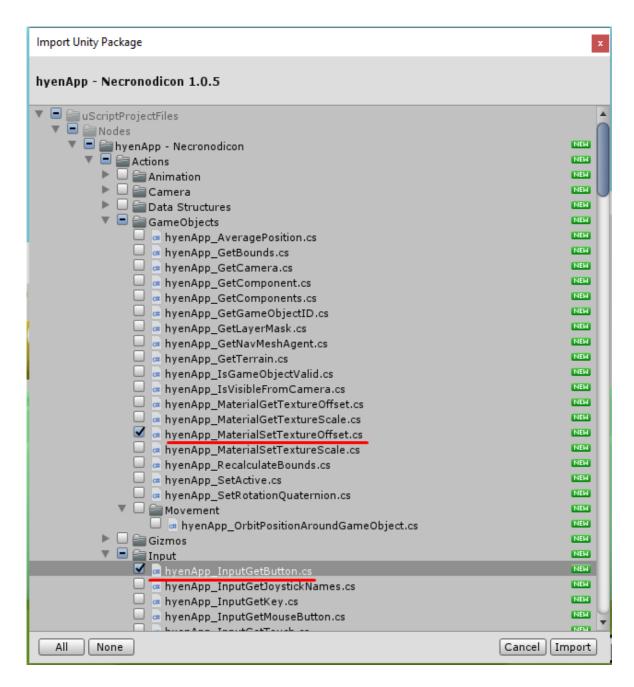
https://assetstore.unity.com/packages/tools/visual-scripting/uscript-professional-1808

https://assetstore.unity.com/packages/tools/visual-scripting/uscript-personal-learning-edition-52060



### 3. Import hyenApp's **Necronodicon**

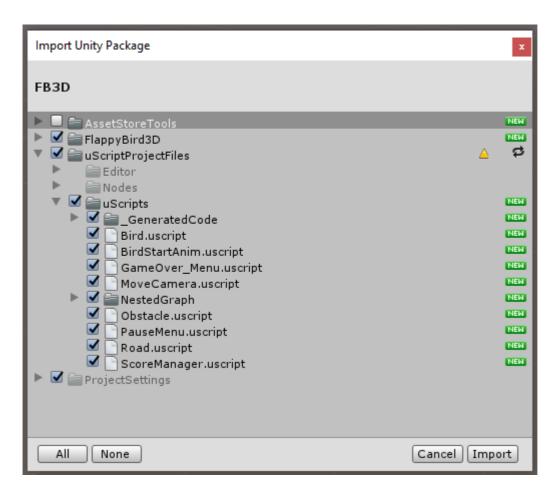
https://assetstore.unity.com/packages/tools/visual-scripting/necronodicon-4497



Just two commands (marked in the picture) or all (in case of errors you have to delete the problematic scripts (\*.cs))

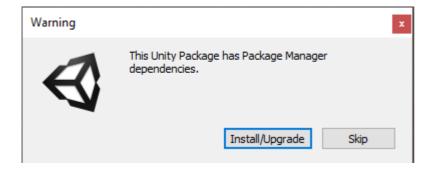
#### 4. Import Flappy Bird 3D Full Game uScript

Import from the Unity Asset store



We import 3 catalogs as in the picture:

- FlappyBird3D
- uScriptProjectFiles
- ProjectSettings



Unity import Warning: This Unity Package has Package Manager dependencies. Choose the: **Install/Upgrade** 

5. Rebuild All Graphs (Tools > uScript > Rebuild All Graphs)

← Unity 2018.4.24f1 Personal - SampleScene.unity - FlappyBird3D - PC, Mac & Linux Standalone < DX11>



### 5. Restart Unity